
Starlight Of Aeons Original Soundtrack Download Now



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About This Content

The original soundtrack from Starlight of Aeons, created by talented composers such as Jialong Duanmu, Ray and Xiny.

All tracks will be placed in this directory: steam\steamapps\common\Starlight of Aeons\soundtrack, in 320kbps MP3 format.

Track List:

01. Theme Song (Short Ver.) 02:33
02. Theme Song (Full Ver.) 03:23
03. Impression of Starlight 02:45
04. Memory 01:54
05. Shooting Star 01:54
06. Dreamland 03:10
07. Your Name 01:48
08. Starry Sky 01:59
09. Love (1st Ver.) 02:18
10. Love (Cappella Ver.) 00:49
11. Loneliness 04:25
12. Love (2nd Ver.) 03:02
13. Sirius 03:18

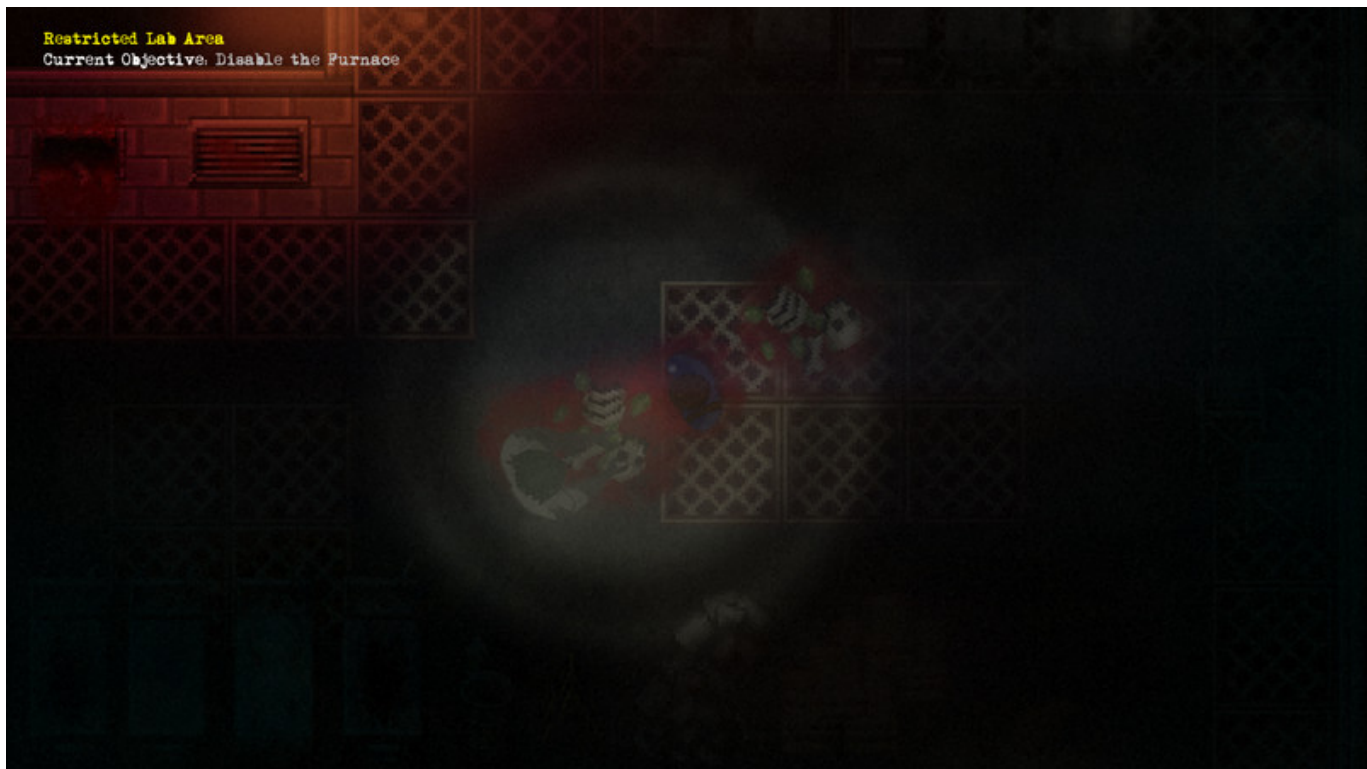
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14. Veronica 02:45
 15. Past Regret in Spring 01:56
 16. Theme Song Short (INST Ver.) 02:09
 17. Theme Song Full (INST Ver.) 03:23
 18. Paradise in Mirror 02:25
 19. Paradise in Mirror (2nd Ver.) 02:45
 20. KIZUNA 00:56
 21. Unknown 01:22

Title: Starlight of Aeons Original Soundtrack
Genre: Adventure, Casual, Indie
Developer:
Angels Blue Digital Entertainment, DigitalEZ
Publisher:
DigitalEZ
Franchise:
Notch Series?????
Release Date: 21 Dec, 2017

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English,Simplified Chinese,Traditional Chinese







Just a fun little game to pass the time and sell some goods on. A little repetitive at times 9.5/10 -RamboBiscuit.
AWESOMENESSSS!!!! ACTION ALL THE WAY REALLY LOVE THE GAME. Is Demonlisher worth \$5? No.

The options are lacking, the controls cannot be redefined ingame, and the whole package feels like something put together in the 90s (including a restriction to a limited number of 4:3 resolutions). There are other \$5 games that literally give you more.

However, a purchase when on sale may not be a bad idea. The central premise (what if pacman was a wizard\priest\whatever?) does result in some interesting gameplay past the boring early levels. In fact, the game outright challenged my skillz:
<https://www.youtube.com/watch?v=wxw63MuEfG8>

[For a look at the early levels and a different opinion, here's Jim Sterling's take:](https://www.youtube.com/watch?v=LOBoYt6Kzl8)
<https://www.youtube.com/watch?v=LOBoYt6Kzl8>. Early Access impressions. Subject to changes

[I wrote a very good review for this game a long time ago](#)
[but now the game refuses to update because the passion of the dev are gone.](#)
[The game is dead, the dev's haven't updated for a very long time and they've taken many people's money. You can check the forums.](#)

[They have pulled a quick one and this is why I stopped getting into early access games as much](#)

[Do not buy this game and the thumbs is now thumbsd own.. Anyone who likes arcade style racers should pick this one up. It reminds me alot of Motorstorm without the damage factor. Anyone looking for a cheap arcade racer look no further and pick this one up!](#)

[7/10. ZZZZZZ... I really wanted to like this game. And dammit, it SHOULD be a game I like as I tend to like these kinds of move, dodge and directional shooting overhead kinda games.](#)

[But this one lacks anything to make it interesting or exciting and it gets boring as all hell within just a few minutes.](#)

[There's no weapon pick-ups that I saw in many levels of advancing, no power-ups, just mindless purchased assets that chase you around and around homing in on you as you run backwards in a circle shooting at them. ZZZZZZ...](#)

[This game scored a 38% using my own scoring system, and honestly it's not even that good. This feels more like a 2 out of 10. Not recommended, even at a 80% discount, nope. There's 100 MUCH better games like this that are done 10x better in the same price range.. Quick: Very tight mechanically, offering a good base twin stick shooter game with a couple of extra layers. Some options through the game offer a good second play through but nothing beyond that, and more impressively you have a resource management decisions with money that you earn from missions and occasional drop you can use to replenish ammo or stock different weapons. With each weapon offering a different approach to the game it was well thought out and you can see some of thought in the choices of enemies not only offering varied differences but good designs to tell them apart. This is not a world changing game but if you are new to the genre it is a very good entry point. Additionally the game offers co-op and arena modes for extra gameplay.](#)

[Full: https://youtu.be/VqjwmcNwZ66g](https://youtu.be/VqjwmcNwZ66g). I understand this is made w/ RPG Maker, but it's terrible to play. Fullscreen is not true full screen, the option, just removes the Window outline and fills the rest of the screen w/ black, but resolution/screen size is the same. It could be a good story, but I won't play enough to find out. It's 2018 there's no excuse for a game not to run fullscreen with resolution options.. I played this game too a long time ago (after runescape oldschool was shut down and I had to migrate to some other mmo because newere RS didn't cater my tastes), I think the reviews here somewhat exaggerate the bad-aspects of this game (don't get me wrong they are many), it's not 100% P2W. You can still have fun, you can still grind for free, nothing is bad about it, you don't have to waste alot of money unless you want to (but to be quite honest, after level 100 It's going to be seriously disadvantageous without paying Tcoins or you're going to grind for extremely long times, but at the point where you reach level 100 in this game, I'm pretty sure you'd be dedicated enough to spend some money on it).

[The main good thing about this game for me is that it's currently a living relic, it has a mid-2000's theme to it, the UI and](#)

everything is something you'd not find in most modern MMOs. this game lets you live and play in the past. it hasn't changed much over the time. It has an amazing world (this kind of world in an MMO is right up my alley) and it has some of the best OST I've ever heard in any game

TL:DR you can have fun in this game if you want to and you don't have to pay to win to have fun but when you reach high levels it turns into a grind.

I'd give this game a neutral review if that was possible.. I really like Watchmen. But this game is just too boring to play. The story seems good. But the gameplay in between the story elements is just so mind numbing. that it doesn't matter. I had to quit after 1.6 hours. it was that bad.

3/10

After 17 minutes of active play time and joining into countless empty lobbies i was hooked the lack of content really made me say WOW because it was mine blowing.. This game is a puzzle game that is only good for people who love puzzle platformers and find all other puzzle platformers game too easy. The music is depressing. The art style is beautiful, but not practical: you can dig through stone but not a wooded box. The controls are so-so, The right trigger to climb is particularly weak. The map is not easy to see. I regret buying this game. This is NOT a metroid-vania game.. This is about the kind of endings there are I was not sure if it qualified as a spoiler since there is nothing too specific but I listed it as one to be on the safe side

Do not buy this game if you want at least one happily ever after the best you will get is a very bittersweet ending. One of the greatest game of its time, honestly, if games nowadays would be of the same quality (but in modern time), games would actually be good, they'd be amazing, lot of replay time, no crap, no DLCs, no microtransactions, no bullcrap. Only skills, pure goodness, pure quality, lot of content, modding, bots, multiplayer, championships, etc...

Maps are very well detailed for a game of that time, maps are original, fun to play, way better than what developers do today, it has a map editor so you can create your own maps and share them with the community, lot of the maps from the community are pretty amazing, better than what developers do these days. Characters are pretty cool, if you know how to create meshes and textures, you can even do your own, or download those that the community has uploaded. Guns are pretty cool and original.

Seriously, why am I even trying to make you buy this game? Just go and buy it already!

9.5/10. Very one trick pony...I want this to be better than it is , wish they took longer to make it better. Buggy pile of crap. You must log in every time to the yuplay services to play even campaign missions, which, even if you save your login information, must be done every time the game is launched.

Then after you exit the game yuplay keeps running which makes steam think the game is still going so if you try to launch it again, it will fail. To get the game to relaunch you have to close yuplay in the task manager every time.

Launch game in steam, click login in bottom left of launcher, type in login info, launch game, play, exit, if you don't log off or restart your computer, ctrl alt delete, end yuplay process, repeat.

Now for the game itself, the voice acting is horrid, and the end of missions bug out every time. I try landing at the airfields the mission tells me to and nothing happens, so I usually end up having to fly the plane into the ground blowing it up before the cutscene takes over. For the first few missions it played out like some incompetent British Airmen that couldn't go a single flight without wrecking his plane, even if it was flying to the end of a runway, after successfully coming to a stop, and slamming into a row of trees.. Looking badass while doing headshots

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